# DO ANDROIDS DREAM OF ELECTRIC COPYRIGHT?

DR ANDRES GUADAMUZ, UNIVERSITY OF SUSSEX

#### APOLOGIES



# AI IN CREATIVITY



#### THE MACHINES ARE COMING!



#### ALL YOUR DATA ARE BELONG TO US

IMAGENET

14,197,122 images, 21841 synsets indexed

Explore Download Challenges Publications Updates About

Not logged in. Login I Signup

**ImageNet** is an image database organized according to the WordNet hierarchy (currently only the nouns), in which each node of the hierarchy is depicted by hundreds and thousands of images. Currently we have an average of over five hundred images per node. We hope ImageNet will become a useful resource for researchers, educators, students and all of you who share our passion for pictures. Click here to learn more about ImageNet, Click here to join the ImageNet mailing list.



# MEET BOT DYLAN

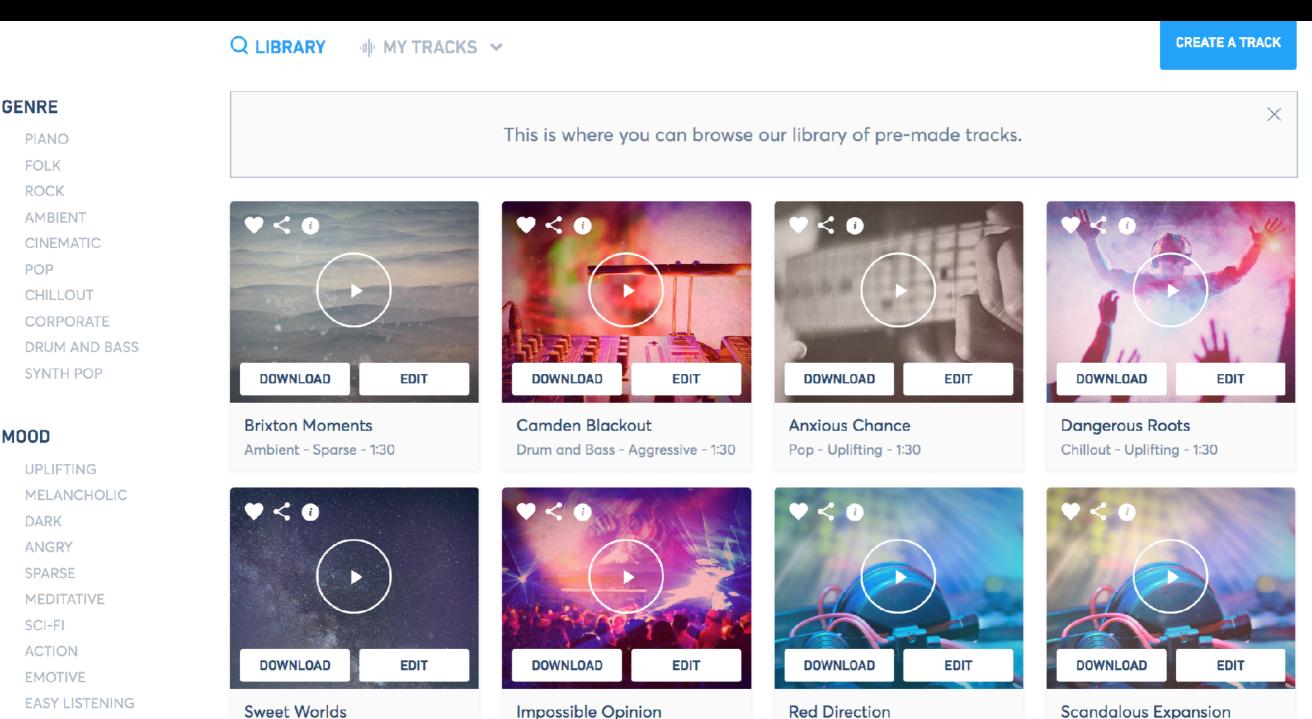


#### jukedeck MACHINE MUSIC

TECH

AGGRESSIVE

Ambient - Meditative - 1:30



Drum and Bass - Aggressive - 1:30

Scandalous Expansion Chillout - Uplifting - 1:30

Chillout - Melancholic - 1:30

## GPT-2 PREDICTIVE TEXT TOOL





This demonstration uses the public **345M** 117M parameter **OpenAI GPT-2** language model to generate sentences.

Enter some initial text and the model will generate the most likely next words. You can click on one of those words to choose it and continue or just keep typing. Click the left arrow at the bottom to undo your last choice.

#### Sentence:

Andres is a member of the Spanish National Assembly and a member of the European Parliament.

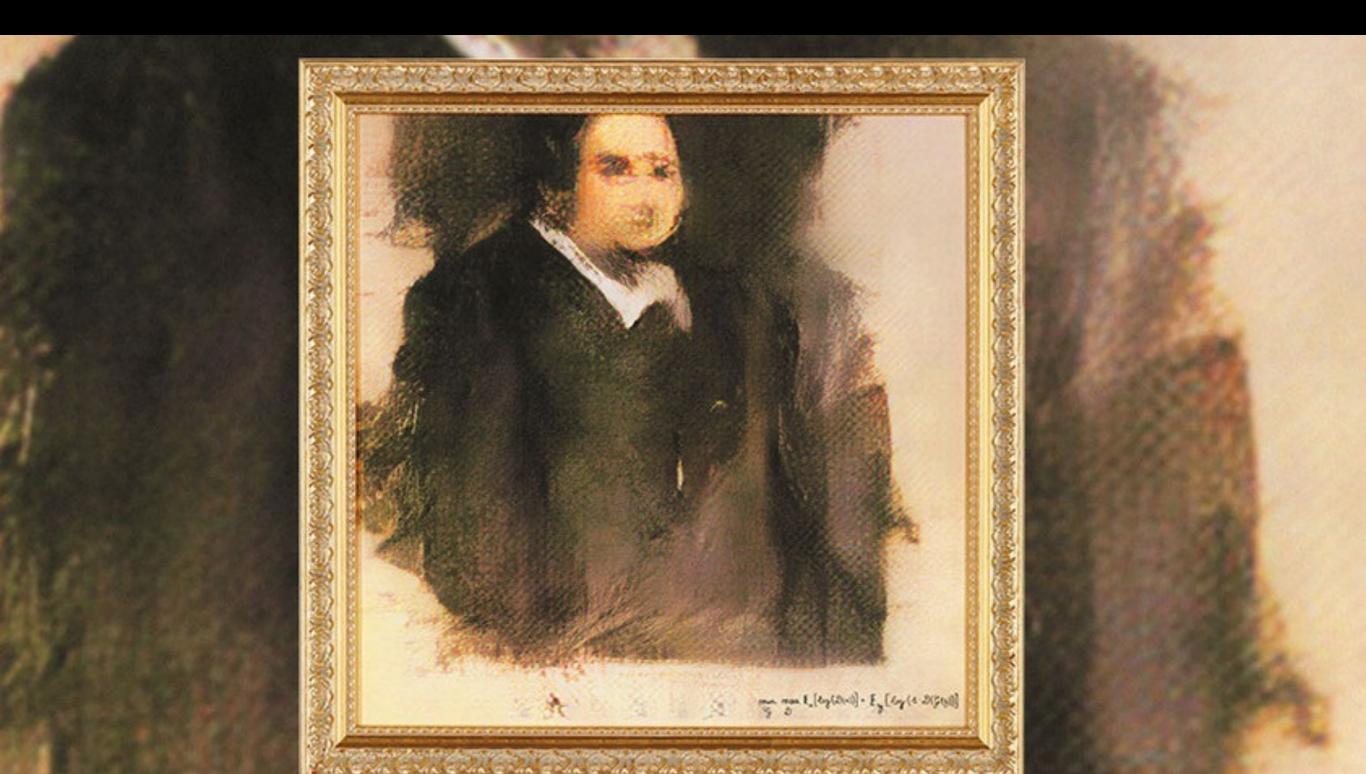
#### **Options:**

39.1% He
19.7% ←
7.0% <|endoftext|>
4.1% His
3.5% In
2.4% The
1.3% ← ←
0.8% A
0.8% As
0.6% Since
← Undo

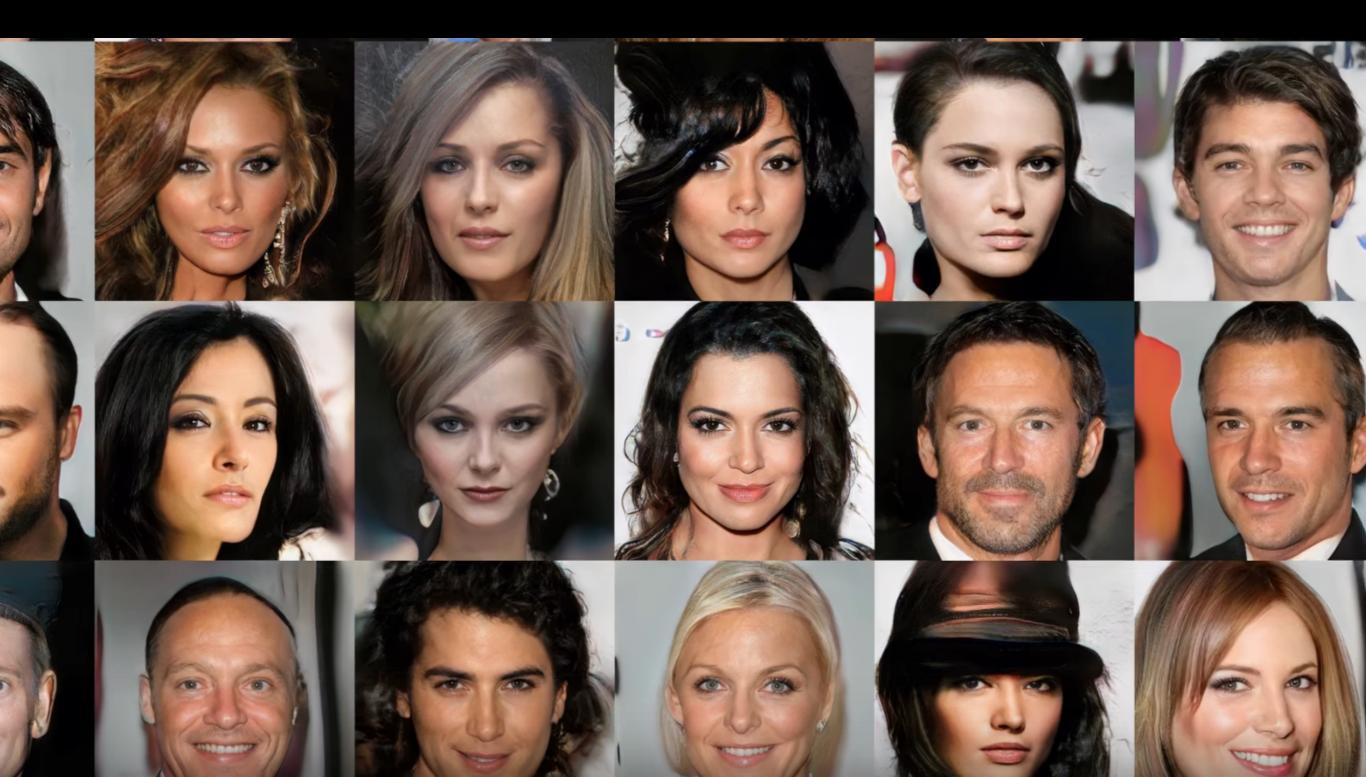
## ALGORITHMIC PHOTOGRAPHY



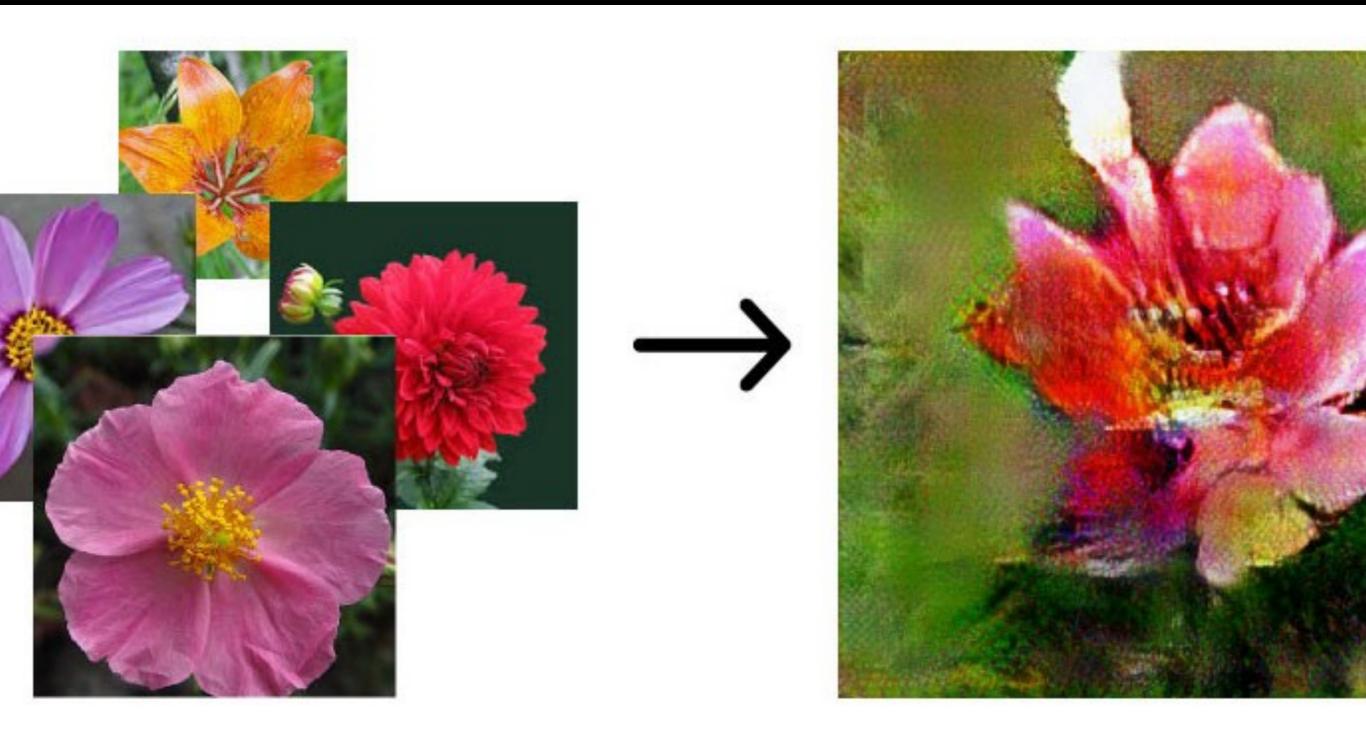
# EDMOND DE BELAMY



## IMPOSSIBLE PEOPLE

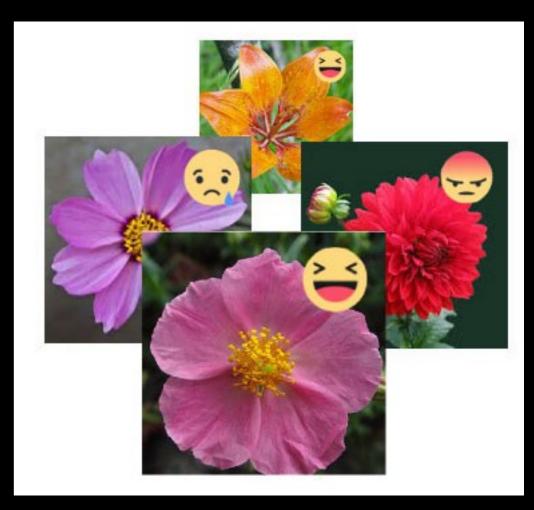


#### GENERATIVE ADVERSARIAL NETWORKS (GANS) THE TECHNOLOGY



#### USER INPUT



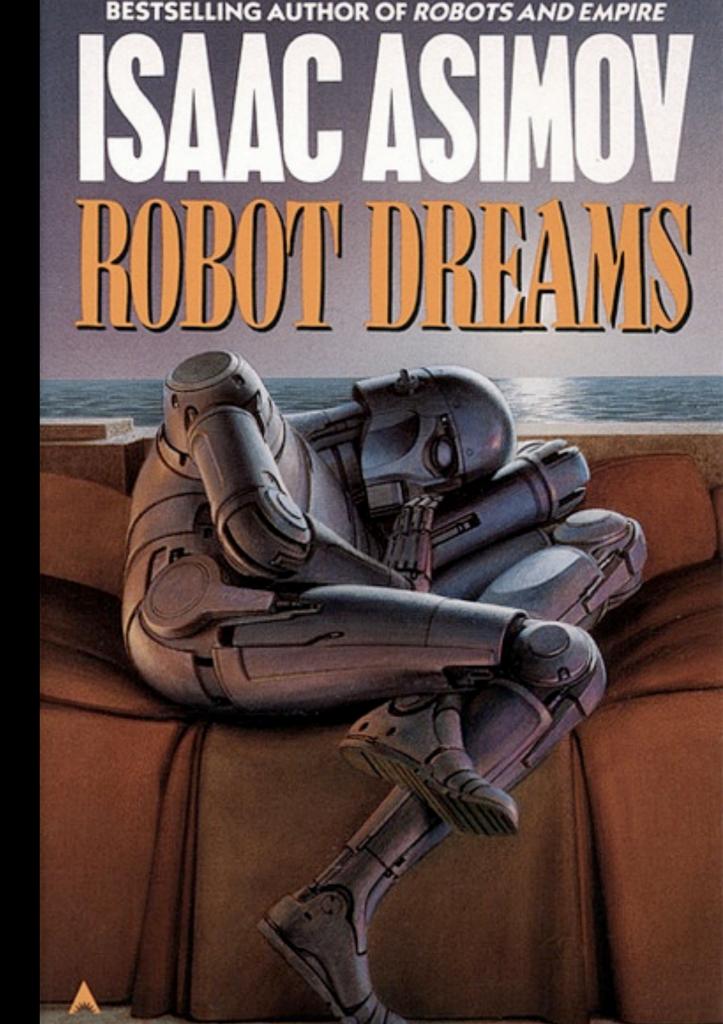


### YOU MAY BE ASKING "SO WHAT?" WHY IS IT IMPORTANT?

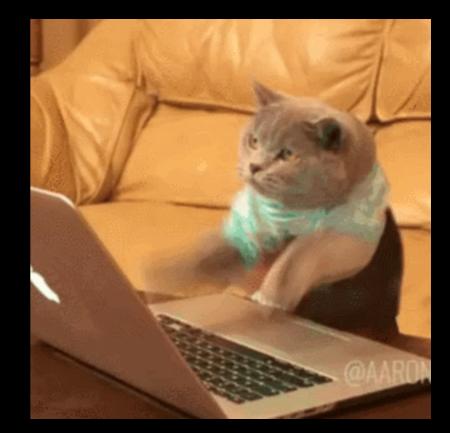


### CREATIVE INDUSTRIES

- Procedurally-generated games.
- Journalistic pieces.
- Art.
- Music.
- Literature.



# COPYRIGHT LAW



#### WHY DO WE HAVE COPYRIGHT?

- Natural rights
- Promote the arts
- Reward
- Incentive



#### SCENARIOS

- Only humans can create copyright: All Al works are in the public domain.
- Sui Generis rights. Akin to database rights, investment reward.
- Machines can create copyright: Al rights?
   Programmer?



#### UK LAW

S 9(3) "In the case of a literary, dramatic, musical or artistic work which is computergenerated, the author shall be taken to be the person by whom the arrangements necessary for the creation of the work are undertaken."



### STANDING QUESTION

- Who gets the copyright? The programmer or the person who turned on the computer?
- Paper and pen analogy, pen makers do not get literary work copyright.
- Microsoft does not get copyright over everything written in Word.
- Interpretation that "whoever made arrangements" will usually mean the user.



#### OTHER EXPERTS HAVE SPOKEN

- s9(3) is a remnant of another time, intention was to clarify authorship of computer generated works, not AI.
- No person, no creativity, no "intellectual creation". No originality.
- No case law.



#### US COPYRIGHT OFFICE

"In order to be entitled to copyright registration, a work must be the product of human authorship. Works produced by mechanical processes or random selection without any contribution by a human author are not registrable. Thus, a linoleum floor covering featuring a multicolored pebble design which was produced by a mechanical process in unrepeatable, random patterns, is not registrable."



# GHOST IN THE SHELL?

- There used to be a relatively strong case to be made towards the recognition of non-human rights in some US case law.
- Take Urantia Foundation v. Maaherra, 114 F.3d 955 (1997), where the spirit of dead aliens dictated a book, and it was argued that this work could have copyright: "copyright laws ... do not expressly require 'human' authorship."
- Also see Jap Herron case (Mark Twain's ghost).
- Artificial solutions to fix similar issues involving spirit guides and mediums.

#### INTERNATIONAL BESTSELLER

# THE URANTIA BOOK

Revealing the Mysteries of God, the Universe, World History, Jesus, and Ourselves

## NARUTO V Slater

- PETA (acting as Naruto's friends), sue British photographer David Slater in a California court for copyright infringement.
- Case never deals with whether monkeys can own copyright, but rather on whether the monkey can sue at all.
- Case dismissed and appealed, then settled out of court (Naruto's wildlife refuge will receive percentage of royalties), so ownership question was not fully addressed.

Internet Policy Review: <u>http://bit.ly/</u> <u>100qZSW</u>



#### EUROPEAN LAW

- In Europe a work is original if it is "author's own intellectual creation reflecting his personality".
- Choice, selection of elements, composition, all may prove originality. (Infopaq, Painer cases).
- Unclear if setting parameters and algorithms would be enough.



#### JAPAN

- "person" required under current law.
- Intellectual Property Strategic Program 2016 and 2017 includes overhaul to copyright law (not implemented yet).
- Computer-generated works given similar treatment to UK.
- However, not all works to be protected, only works with significant economic impact to be given protection.



#### AUSTRALIA

- Acohs Pty Ltd v Ucorp Pty Ltd [2012] FCAFC 16.
- HTML source code for some data sheets were generated by a computer program. Question arose whether the code can be protected by copyright as original work.
- In first instance judge found that the code was "not the work of any one human author".
- Federal Court agrees that there's no copyright as there's no human author.



### OPTIONS FOR AI COPYRIGHT

- No copyright due to no originality/creativity.
- No registration.
- Make UK's approach more widely used, programmer gets copyright.
- Take a wider approach: "copyright laws . . . do not expressly require 'human' authorship." Urantia Foundation v. Maaherra (1997).
- Artificial Intelligence rights?



#### PUBLIC DOMAIN SUI GENERIS GENERATED WORKS

| WHERE?      | CONTINENTAL<br>EUROPE/USA?<br>AUSTRALIA  | JAPAN?             | UK                  |
|-------------|--|--------------------|---------------------|
| ORIGINALITY | INTELLECTUAL<br>CREATION /<br>CREATIVITY | ECONOMIC<br>TESTED | SKILL AND<br>LABOUR |
| EFFECT      | -\_(ツ)_/-                                | -\_(ツ)_/-          | -\_(ツ)_/-           |

#### The mech shall inherit the Earth

#### @TECHNOLLAMA A.GUADAMUZ@SUSSEX.AC.UK

